

## NCJT Pace of Play Policy

### OUT OF POSITION DEFINED

A group is deemed out of position when the group has a full hole open in front and/or the elapsed time for the round exceeds the committees pace chart by more than 12 minutes.

### NOTIFICATION

Any group out of position will be warned immediately upon discovery.

### WARNING PROCEDURE

**FIRST STAGE** -- When a group is out of position they will be put under the first stage of warning, unless they have four holes or fewer remaining in their round. The latter will automatically go to the second stage. The first stage of warning allows two complete holes for the group to gain back their position. At the end of the two hole warning period, the warning may either be lifted, extended, or advanced to the second stage.

**SECOND STAGE** -- If a group is put under the second stage of warning, all players in the group will be timed to determine the player that is causing the Undue Delay.

### UNDUE DELAY PENALTY

A player will be penalized ONE stroke for Undue Delay, if during the Second Stage of warning, the player takes 30 seconds on two occasions to play any stroke, when it's their turn to play (additional 10 seconds to play when first at tee or green). Any subsequent violation will be subject to an additional ONE stroke penalty. If a player has two total violations during a round, the player shall be disqualified and removed from the competition.

## Spectator Policy

No Advice to Contestants (Rule 8) *2 stroke penalty for breach*

NCJT's best advice for sharing in the tour's spirit (penalty-free)

- Keep your distance with limited contact to players
  - ◊ Don't give the appearance of advice
  - ◊ Avoid private conversations
  - ◊ Cheer for all; saying Good Shot, Nice Putt, Great Up & Down, etc ...enhances the "Spirit of the Game"
- Stay ahead of play and fore-caddie
- Always help with ball searches
- Spectators with a better vantage point than the players, should assist with point of entry on hazards or other rules matters (otherwise let players handle)

Spectator Carts are permitted (avoid interference to all play)

- Do not ride contestants, unless committee approves
- Assist course evacuation during suspension of play

## Rules of Golf - Tips for Players

1. Put an identification mark on your ball. Remember if you can't identify it as yours, it's lost (Rule 27).
2. If your ball becomes Unfit for Play, you may replace it, without penalty, on the hole where it becomes unfit or between holes. (Rule 5-3)
3. Count your clubs. No more than 14. (Rule 4-4)
4. Do not ask for or give Advice during play. (Rule 8-1)
5. To save time - announce your intention and play a Provisional Ball anytime you believe your ball may be Out-of-Bounds or lost outside of a Water Hazard. Rule 27-2
6. If you are doubtful of your rights or procedure, apply (Rule 3-3) Doubt as to Procedure. In Stroke Play only, you can use this rule to play a second ball. You must announce your intention to invoke this rule and also announce which ball you wish to score with if the rule permits, to your marker, prior to playing either the original ball or the second ball. REPORT ALL CASES TO THE COMMITTEE OR DQ.
7. If you play a Wrong Ball you must Go Back and play the correct ball. You incur a two-stroke penalty and strokes played with the Wrong Ball do not count. Failure to correct this mistake before making a Stroke on the next Teeing Ground, is Disqualification.
8. If you make a Stroke from a Wrong Place (providing it's not a Serious Breach ...significant advance) you shall incur a two stroke penalty and must Play On. Do not go back and correct or you will be playing from a Wrong Place again.
9. If your ball at rest is moved by you, except as permitted by the Rules or if it moves after you have Addressed it, add a penalty stroke and replace the ball. (Rule 18-2)
10. **Water Hazards (3 options)** -You may play the ball as it lies or, under penalty of one stroke, drop on the line, at any distance behind the Water Hazard keeping the point at which the ball last crossed the margin of the Water Hazard directly between you spot on the line and the hole or replay the shot from its original location. (Rule 26-1a, b)
11. **Lateral Water Hazard (5 options)**, you may use the same 3 options as outlined under Water Hazard, and additionally under penalty of one stroke, drop within two club-lengths of (a) the point where the ball last crossed the hazard margin or (b) a point on the opposite hazard margin equidistant to the hole from where the ball last crossed. (Rule 26-1a,b,c)
12. Relief from an Obstruction or Abnormal Ground Condition requires a two step process; (a) determine nearest point of relief, (b) from that point, determine a one club length area to drop within.

# 2014 Rules Card



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*The Rules of the United States Golf Association govern play, as modified by the NCJT Rules Card. See inside the Rules Card for additional Definitions, Local Rules and Conditions of Competition. Complete text of Rules and Appendix items may be found in the current Rules of Golf booklet. Unless otherwise noted, the penalty for breach of a Local Rule or Condition is:*

**Match Play --- Loss of Hole**

**Stroke Play --- Two Strokes**

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## Section A -- Conditions of Competition

1. **Disregard local rules posted at the host course**, i.e. signs, scorecards, and the like.
2. **Ignore drop circles**, unless (a) notified by NCJT Committee to use, or (b) if NCJT letters are visible in circle.
3. **Time of Starting - Rule 6-3** If a player arrives at his starting point, ready to play, within five minutes after his starting time, the penalty for failure to start on time is loss of the first hole in match play or two strokes at the first hole in stroke play. Otherwise the breach is Disqualification.
4. **When play is Suspended by the Committee ...player's must treat ALL such suspensions as a Dangerous Situation; See Note below from Rule 6-8b:** In potentially dangerous situations, play shall be discontinued IMMEDIATELY following a suspension of play signal by the Committee, and play must not resume until the Committee has ordered a resumption of play. If a player fails to discontinue play immediately, he/she shall be disqualified, unless circumstances warrant waiving such penalty as provided in Rule 33-7.

All practice areas shall be closed during such suspension until the Committee has declared them open. Players who disregard such closing shall be subject to penalty if during a round or disciplinary action if finished.

### SIGNALS FOR SUSPENSION AND RESUMPTIONS:

Discontinue Play Immediately - One prolonged siren note.  
Resume Play - Two short siren notes, repeated.

5. **Transportation:** Players shall walk at all times during a stipulated round, unless permitted to ride by the NCJT Rules Committee. Non-motorized pull carts are not permitted for age divisions; Boys 16-19, Boys 14-15, or Girls 16-19, however they are permitted for Boys 13&U and Girls 15&U.
6. **Caddies:** Caddies are not permitted for regular season events. Caddies are permitted at The Joe Haase Cup, Sand Ridge Junior Invitational, JD Match Play and Tour Championship events.
7. **Close of Competition:** The competition shall be deemed to have closed when all scores have been posted on the official scoreboard and approved by the NCJT Rules Committee.
8. **Practice Between Rounds:** Permitted as stated in the Note under Rule 7-1b.

## Section B -- Local Rules

1. **Out of Bounds - Rule 27**
  - a. When white stakes or fences are used, the out-of-bounds line is determined by the nearest inside points of the stakes or fence posts at ground level, excluding angled supports. When a white line is used, the line itself is out-of-bounds.
  - b. A ball that crosses a public road and comes to rest beyond the road, even though it may be on another part of the course, is out-of-bounds. The inside edge of the road or curb of a public road is out-of-bounds, weather marked or not. If a ball crosses a public road and comes back into play on the same side of the road, the ball is in bounds.
2. **Water and Lateral Water Hazards, stakes and lines:**

**Water Hazards** are defined by yellow stakes or yellow lines. Rule 26-1/a & b

**Lateral Water Hazards** are defined by red stakes or red lines. Rule 26-1/a, b & c

When both stakes and lines are used to define water and lateral water hazards, stakes identify hazards and lines define the margins.
3. **Distance-Measuring Devices:** A player may obtain distance information by using a device that measures distance only.
4. **Embedded Ball Through the Green:** Local Rule as prescribed in Appendix I shall be in effect.
5. **Staked Trees:** If the lie of the ball, stance and/or area of intended swing is interfered with by the stake attached to a tree, the stake and/or rope/wire is treated as an Immoveable Obstruction. Relief without penalty from the tree itself is not permitted.
6. **Ground Under Repair: Rule 25** Defined by white lines. Areas deemed to be ground under repair even though unmarked are as follows:
  - a. Fire-ant mounds, French drains (which are exposed trenches filled with rocks or stones), non-burrowing animal damage, newly trenched areas.  
Relief for lie of the ball only, include:
  - b. Aeration holes and Sod Seams, relief for lie only, outlined in Appendix I, Part B-4/d & e ...drop as near as possible to spot, no nearer to hole (No - 1 club length)
7. **Integral Parts of the Course:** Includes (a) wrappings, wires and cables when closely attached to trees (b) liners in bunkers, artificial walls and pilings in hazards.
8. **Flowers and shrubs:** ONLY the flowers and shrubs within the bed are deemed Ground Under Repair. If a player's

ball lies in the plant or if it interferes with the player's stance or the area of his intended swing, the player must take relief under Rule 25-1b, or if lost under 25-1c.

9. **Wood Chips and Mulch:** are loose impediments, unless otherwise notified.
10. **Stones in Bunkers:** are deemed movable obstructions.
11. **Immovable Obstructions: Rule 24-2** White lined areas tying into artificially surfaced roads, paths or obstructions are declared to have the same status as the road, path or obstruction and are not ground under repair. Unmarked bare areas around the path are deemed part (extensions) of the path.
12. **Permanent elevated Power Lines or Cables:** If a ball strikes such power line or cable, the player must disregard that stroke, abandon the ball and play another ball in accordance with Rule 20-5.
13. **Code of Conduct:** Conducting the finest junior tournaments anywhere is the goal of the NCJT. The tour takes pride in the quality of its players, its host facilities, and the many volunteers who help administer the events. The spirit of the game is based on making golf more enjoyable for everyone, therefore the tour has established guidelines for its members on Code of Conduct and Etiquette. (See Tour Manual for COC details)
14. **Etiquette: Behavior on the Course** - Section I of the Rules of Golf Booklet provides Etiquette guidelines on the manner in which the game of golf should be played. Please refer to the booklet for complete details. NCJT has established the following rules regarding violation of the Etiquette guidelines;

If a player consistently disregards any of the Etiquette guidelines during a round or over a period of time, the committee will consider appropriate disciplinary action against the offending player as a Code of Conduct violation. See Tour Manual for details and penalties.

A more immediate approach will be taken by the committee regarding "Care of the Course" violations. If a player disregards any of the "Care of the Course" etiquette guidelines including: smoothing of bunkers, repairing of divots, damage by ball marks, or any other unnecessary damage, immediate action will be taken.

### 2014 RULES COMMITTEE

**Senior Rules Officials:** Sam Hughes, Bill Rogers, Nick Popely, Justin Behr, and Tony Milam.

**Rules Officials:** John Rowland, Albert Maruna IV, Albert Maruna III, Haley Jurick, Joe Oliveri, Michael Milam, and Dr. Gib Farrell.